

The XM unit is used as a **key interchange**, exchanging one or more keys for one or more other keys. This device forms the link between a **source of isolation** and **access** to **safeguarded openings** and spaces.



Reference States of Units

XM devices can be in two distinct states; normal and opposite.

Normal State is defined for machine guarding applications as the required unit state while machine is running. Any safety circuits will be closed in this state.

Opposite State is the exact opposite of the *Normal State* (for example where the machine is isolated, and machine access is performed). Referenced safety circuits will be open in this state.

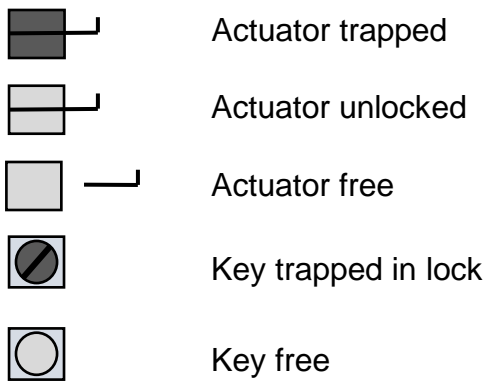
In the Normal State:

- All locks **with** keys in are referred to as “**Normally In Locks**” (NIL)
- All locks **without** keys in are referred to as “**Normally Out Locks**” (NOL)

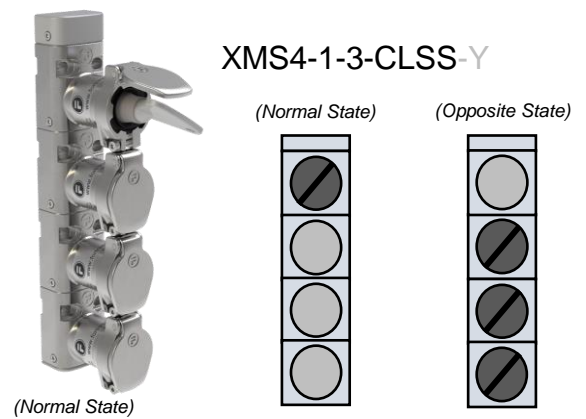
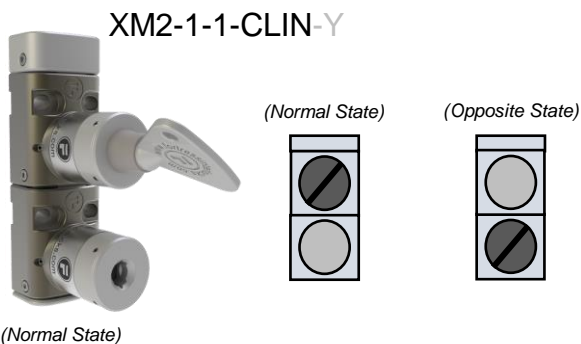
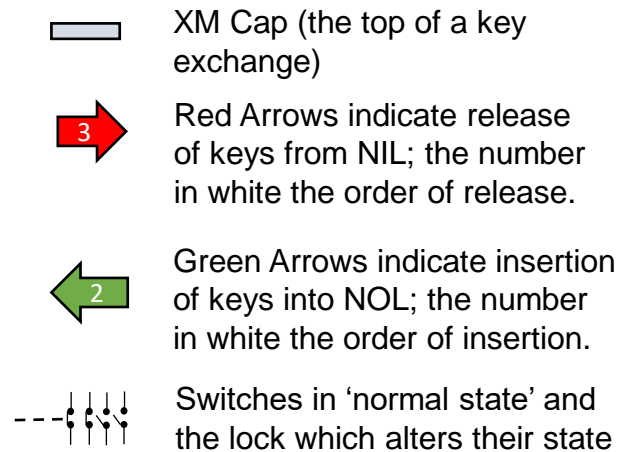


ISO/TS 19837 (2018) Safety of Machinery – Trapped Key Interlocking Devices – Principles for design and selection provides useful guidance on designing trapped key systems below shows the key used within this standard, with some Fortress-specific additions.

Key (ISO/TS 19837(2018))



Key (Fortress Additions)



1. I'm defining a new system, how will this product operate?

XM units (No Switches)

Part Number

XM3-2-1-...

Total Locks →

Normally In Locks →

←

Normally Out Locks











Standard Key Sequence – “Y”
 NIL: Non- Sequential (closest to top cap)
 NOL: Non-Sequential

Switch Operation
 N/A – See sheets for XML and XMR

Example

XM5-3-2-CLSS-Y

- NIL non-sequential
- NOL non-sequential
- NIL closest to top cap

	<i>Normal state</i>	Key Sequence
NIL		
NIL		
NIL		
NOL		
NOL		

2. I need to match an existing system:

contact our team to discuss your enquiry at
partnumbergroup@fortressinterlocks.com

Key Sequences:

For each group of locks (NIL and NOL) on a unit, all keys must be inserted in the group before any keys from the other group can be removed

e.g. On a gate unit, all NOL must have keys in before the personnel keys can be removed from the NIL (and the gate be unlocked).

The order the keys in a group can be removed are:

Non-Sequential:

- The keys in the group can be removed/inserted in any order
- This is never relevant where a switch is present

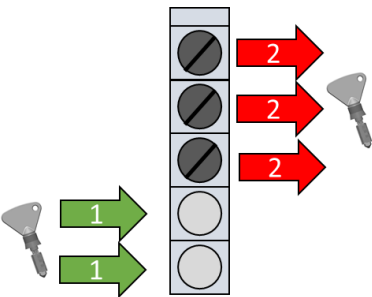
Partially Sequential:

- The key from the top lock in the group is removed first, with the other keys able to be removed in any order
- When inserting keys, the top lock must have the key inserted last
- If the group of locks controls a switch, the switch will be actuated by the top lock in the group

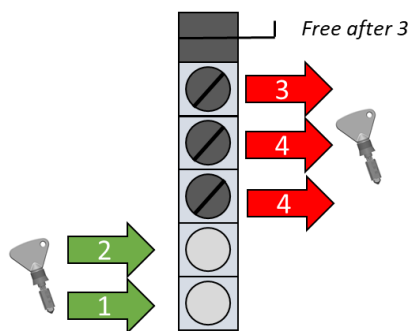
Fully Sequential:

- The keys are removed from the locks top to bottom
- This is where insertion or removal of keys from locks is required in a specific order
- In the example below, to remove key 5 from the top NIL, keys for the NOL must be inserted in order from bottom to top.

Non-Sequential



Partially Sequential



Fully Sequential

